COMPETING BEHAVIOR PATHWAY

Student: *Trish* **Grade:** *4* **School:** *Tucker Creek* **Date:** *10/3*

Setting Events Accommodations

Para-professional supervises the basketball court and stays in close proximity of Trish.

Triggering Antecedents Accommodations

When Trish begins to jump onto the court Ms. Pasillas stops her and reminds her to wait until it is a good time to ask to join the group.

Desired Behavior(s)

Trish waits for the ball to go out of play then asks to join the game. Waits her turn for the ball.

Maintaining Consequence(s)

Trish plays with others.

Setting Events

Playground basketball court

Triggering Antecedents

Trish pushes her way into ongoing game.

Problem Behavior(s)

Trish does not wait her turn and aggressively takes the ball away.

Replacement Behavior(s)

Trish joins game but does not hit or yell at anyone.

Maintaining Consequence(s)

Trish plays basketball with others.